

August 27, 2026

For Immediate Release

CAVE Interactive CO., LTD.

The Latest Entry to the Bullet-Hell Shooter Series

DoDonPachi Resurrection Reignite

The First in the Series to Support Worldwide 10-Player Multiplayer

Available Today, August 27, 2026 (JST) on Steam**Launch Sale: 10% OFF Now Live**

CAVE Interactive CO., LTD. (Headquarters: Meguro Ward, Tokyo; President and CEO: Yuki Takahashi; Securities Code: 3760) is proud to announce that the newest addition to our bullet-hell shooter series, *DoDonPachi Resurrection Reignite*, has launched today, Thursday, August 27, 2026 (JST), on Steam.

Platform: Steam (https://store.steampowered.com/app/4517190/_/)

Release Date: August 27, 2026 at 10:00 a.m.(JST)/August 26, 2026 at 6:00 p.m.(PDT)

DoDonPachi Resurrection Reignite has added the series-first bullet-hell multiplayer battle mode "Royale," which can support up to 10 players worldwide. Moreover, in the classic "Bullet-Hell Shooter Mode," players can now use items to interfere with others and watch their rankings change in real time, delivering a completely upgraded, one-of-a-kind new experience.

"Launch Sale" Live Now. 10% OFF the Regular Price for a Limited Time

To celebrate the release of this game, a limited-time "Launch Sale" has begun on the Steam Store. During this sale period, the game will be available at a special 10% discount off the regular price. Please take this opportunity to enjoy *DoDonPachi Resurrection Reignite*.

Sale Period: (JST) August 27, 2026 (Thu) 10:00 – September 6, 2026 (Sun) 10:00
(PDT) August 26, 2026 (Wed) 18:00 – September 5, 2026 (Sat) 18:00

Price: JPY (Regular Price) ¥3,150 → (10% OFF Special Price) ¥2,835
USD (Regular Price) \$24.99 → (10% OFF Special Price) \$22.49



DoDonPachi Resurrection Reignite

The bullet-hell shooter *DoDonPachi* returns new and improved, with all the excitement of the classic preserved.

"NOT DEAD YET. THE BATTLE CONTINUES. "

In addition to the new "Royale" bullet-hell battle mode and other features, players can look forward to new stages, a new character, and new music in this new-and-improved *DoDonPachi*.

Play with up to 10 people in the new "Royale" bullet-hell multiplayer battle mode
The road has been paved for a new age of bullet-hell shooters



For the first time in *DoDonPachi* series history, a maximum of 10 people can play together. All players compete in real time in the "Royale" battle for survival. Utilize items and aim for the top as you experience a new-and-improved bullet-hell shooter alongside multiple players.

New Character and Voice Actors

A new "Element Doll" character joins the fray, and familiar "Element Daughter" characters make their return. Each of the voice actors brings their character to life, adding even more excitement to this bullet-hell shooter.

Character design is once again handled by Takeshi Ogata, returning from *DoDonPachi Resurrection*.



Release Information

Title	DoDonPachi Resurrection Reignite
Platform	Steam

Steam Store	https://store.steampowered.com/app/4517190/_/
Genre	Bullet-hell shooter
Release Date	August 27, 2026 at 10:00 a.m. (JST) August 26, 2026 at 6:00 p.m. (PDT)
Price	¥3,150 JPY / \$24.99 USD
Supported Languages	Japanese, English, Chinese (Traditional & Simplified), French, German, Spanish
Copyright	©2008, 2026 CAVE Interactive CO., LTD.

"*DoDonPachi Resurrection Reignite*" Official Website (Japanese)

<https://www.cave.co.jp/gameonline/shinyaku>

"*DoDonPachi Resurrection Reignite*" Official X (Japanese)

https://x.com/shinyaku_cave

CAVE Official YouTube

<https://www.youtube.com/@CAVEOfficialCh>

About the *DoDonPachi* Series

Since the first entry's debut in 1997, CAVE Interactive has been developing *DoDonPachi* games for more than a quarter of a century. Today, the highly challenging, vertical scroller shoot-'em-up series boasts 24 titles across arcade machines, home videogame consoles, and mobile platforms.

DoDonPachi has captivated fans across the globe with its bullet-hell barrages that fill the screen. By defeating enemies while skillfully dodging wave upon wave of bullets, players can experience the exhilarating sense of achievement that helped establish the bullet-hell shooter as its own genre. CAVE Interactive's unique approach to shoot-'em-up game design has cultivated a devoted fan base around the world and continues to evolve to this day.

About CAVE Interactive CO., LTD.

Our company was founded on the concept that our creations make the future a more fun place to be. With this vision in mind, we strive to develop computer games, mobile games, and other online entertainment that offer a more enriching and enjoyable lifestyle to people all over the world. (<https://www.cave.co.jp/>)

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